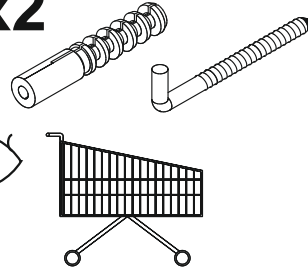


x2



MIRROR

